

Colin Everton

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978-460-7240

Experience

Quality Assurance Tester

Oct 2020 - Present

Epic Games

- Tested and logged issues for Fortnite Battle Royale, Save The World, Creative and other Initiatives
- Utilized Jira and Testrail for focused testing and issue tracking for upcoming content and regression testing
- Lead group testing on all aspects of Fortnite, providing reliable assistance to the team during unexpected workflow changes

Producer & Level Designer

Jan 2020 - May 2020

Fitchburg State University Capstone - <https://fitchburgstate.itch.io/>

- Produced Dextra, a multi-genre 2D game while designing levels and story flow for Land Under Rot, a 3D platformer
- Utilized Scrum methodology with Trello to track Dextra's progress and temper scope
- Designed three levels for Land Under Rot, making each level feel like a progression from the last, mechanically and visually unique
- Spearheaded the transition of two teams from at studio work to at home work during the early days of the pandemic

Game Lab Technician

Oct 2017 - March 2020

Fitchburg State University

- Ensured lab equipment was consistently updated, ordered necessary hardware and software to assist the curriculum
- Trained new lab technicians and assisted students with project help, software and hardware training

E3 Operations Support

Jun 2017 - Jun 2019

Dolahaer Events

- Mission Specialist that tended to the direct needs and complaints of exhibits including enforcing LACC guidelines
- Took note of crowd engagement from numerous events, reporting back to the team to assist in identifying future goals

Animator & Quality Assurance Tester

Jun 2017 - Sep 2017

Kaon Interactive - Intern

- Animated models with an in-house animation system for AR and VR applications
- Assisted in creating videos about Kaon's product with the PR team
- Assured models had correct dimensions and materials matched the model's real-life counterpart

Technical Skills

- Unreal 4
- Unity
- Maya
- 3DS Max
- Github
- JIRA
- Testrail
- Trello
- Microsoft Suite
- Adobe Photoshop
- Adobe Illustrator
- Adobe Dreamweaver

Education

Fitchburg State University

Sep 2016 - May 2020

B.S in Game Design

Minor in Graphic Design